

Leibniz-Institute of  
Freshwater Ecology  
and Inland Fisheries

# Run Perl in the Browser with WebPerl!

Hauke Dämpfling (haukex), IGB Berlin

08.08.2019

PerlCon 2019 in Rīga, Latvia

These slides are available at: [goo.gl/QPvUb9](https://goo.gl/QPvUb9)

# Outline



## WebPerl

- Introduction
- Technical Background
- Architecture, API, Environment
- Pros & Cons, Status
- Perl 6 Support
- Examples

# Research for the Future of our Freshwaters

**IGB is Germany's largest, and one of the leading international research centres for freshwaters.**

[www.igb-berlin.de](http://www.igb-berlin.de)

## Research – crossing borders, bridging disciplines

Broad range of topics: basic research on freshwaters and aquatic organisms; impacts of land use, climate change and pollution on freshwaters; conservation of freshwater biodiversity; sustainable aquaculture and fisheries.

## Promote – dedicated teams, international perspectives

We are actively involved in teaching: international master's programme in Fish Biology, Fisheries and Aquaculture at the Humboldt-Universität zu Berlin; 10 joint professorships with 4 Universities.

## Share – objective information, open exchange

One of IGB's core tasks is to provide science-based consulting to society's stakeholders, and information to the interested public.



# Many Thanks To:

- My employer, the IGB Berlin
- Open Source Developers
  - Larry Wall, the Perl 5 Porters, and the Perl 6 developers
  - The Emscripten Team
  - Paweł Murias (Rakudo.js, 6pad)
  - Prior Art: A few people have compiled *microp perl* to JS
    - Harsha: <https://github.com/moodyharsh/plu>
    - Shlomi Fish: <https://github.com/shlomif/perl5-for-JavaScript--take2>
    - FUJI Goro: <https://github.com/gfx/perl.js>

Thank You!

# Motivation



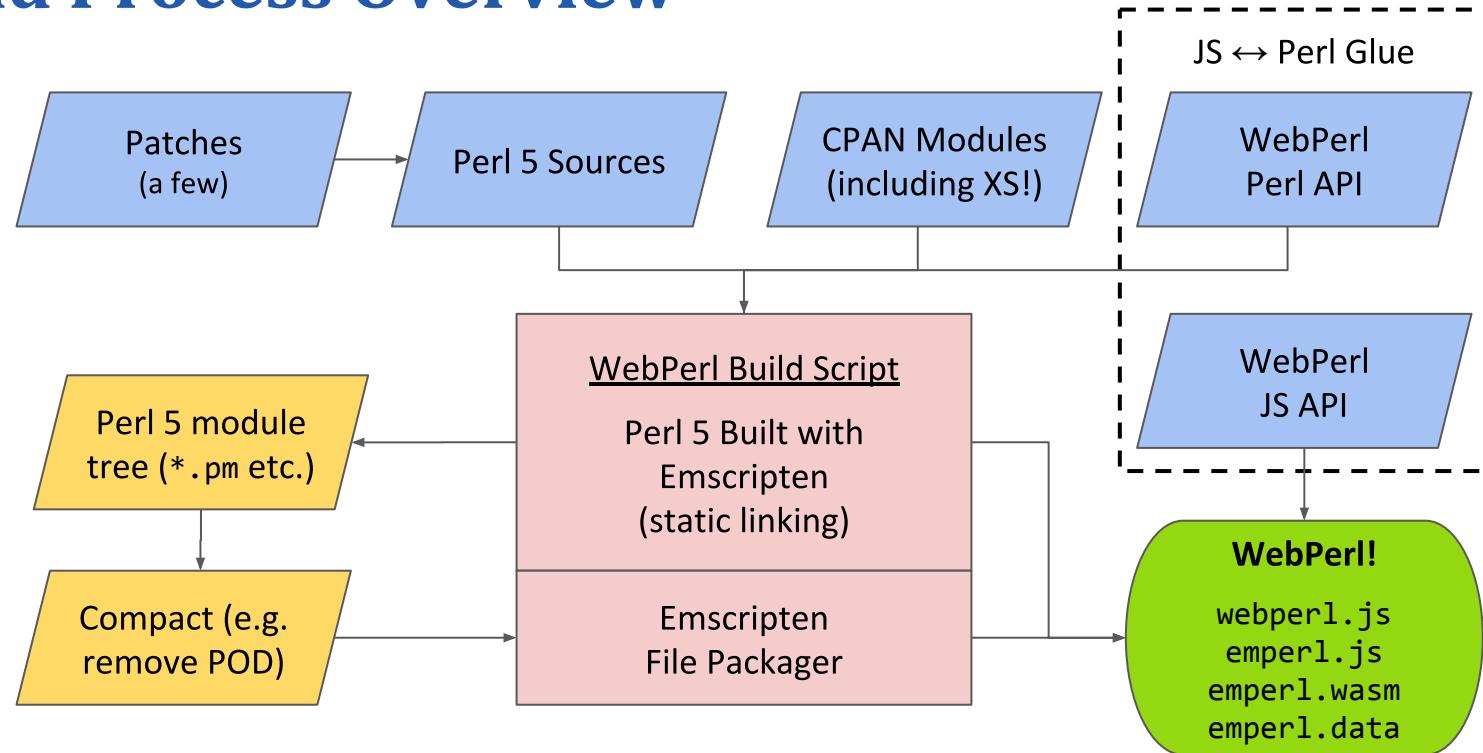
```
<html>
<head>
<title>Hello, Perl World!</title>
<script src="webperl.js"></script>
<script type="text/perl">
print "Hello, Perl World!\n";
</script>
</head>
<body>
</body>
</html>
```

# Technical Background



- **JavaScript** (1995)
  - Steady progress in standardization, adoption, optimization, etc.
- **asm.js** (2013; [asmjs.org](http://asmjs.org))
  - Strict subset of JS that supporting browsers can compile and optimize, and therefore run faster than JS (example use: <http://bellard.org/jslinux>)
- **WebAssembly** (2017; [webassembly.org](https://webassembly.org) and [MDN web docs](https://developer.mozilla.org/en-US/docs/WebAssembly))
  - Bytecode format for browsers, targeting the same VM as JS
  - Unlike asm.js, does not require aligned memory access
- **Emscripten** ([emscripten.org](https://emscripten.org))
  - Compiler based on LLVM / clang to compile C/C++ to asm.js and WebAssembly
  - Provides virtual environment for C/C++ code (system calls, file system, ...)

# Build Process Overview





# Glue Code

- **webperl.js** (<https://webperl.zero-g.net/using.html#webperljs>)
  - Looks for `<script type="text/perl">` tags, and if found, joins and runs them, otherwise, you can use the JS “Perl” object to control the interpreter
  - Loads `emperl.js`, which loads `emperl.wasm` and `emperl.data` (async)
  - STDOUT/ERR goes to JS console by default, unless redirected (JS `Perl.output`)
- **WebPerl.pm** (<https://webperl.zero-g.net/using.html#webperlpm>)
  - Provides `js($javascript_code)` and `WebPerl::JSObject` to Perl
  - Uses `WebPerl.xs`, which includes JavaScript code to interact with `webperl.js`



# API: js()

**js("javascript\_code")\* return values**

**JavaScript Value**

⇒ **Perl Value**

**undefined**

**undef**

**Booleans**

**!0 / !1**

**Numbers and strings**

copied to Perl as numbers and strings

**functions, objects (hashes),  
and arrays**

“reference” is wrapped in  
**WebPerl::JSObject** proxy objects

\* `js( [1,2,3] )` and `js( {foo=>"bar"} )` is also supported: deep copies  
Perl to JS, creates a new JS object, and returns a **WebPerl::JSObject**



# API: WebPerl::JSONObject

Perl Proxy Object	⇒	JavaScript Code
<code>\$jsobj-&gt;{"bar"}</code>		<code>obj["bar"]</code>
<code>\$jsobj-&gt;[42]</code>		<code>obj[42]</code>
<code>\$jsobj-&gt;("arg", ...)</code>		<code>obj("arg", ...)</code>
<code>\$jsobj-&gt;bar("arg", ...)</code>		<code>obj.bar("arg", ...)</code>
<code>\$jsobj-&gt;methodcall(     "can", "arg", ...)</code>		<code>obj.can("arg", ...)</code>
<code>\$jsobj-&gt;toperl()</code>		deep copy of JS data structure to Perl, with JS <code>functions</code> as Perl coderefs

WebPerl::JSONObject objects are memory-managed via Perl's DESTROY,  
so JS can garbage-collect its objects as appropriate

# API: JS ↔ Perl



A new JS object is created  
and a `WebPerl::JSObject`  
is returned to Perl

`my $jsobject = js( {hello=>"world"} );`

(currently) deep copied to  
JS using `Cpanel::JSON::XS`

`js("function (a,b,c,d,e) {}")->( "foo", [1,2,3], {bar=>42},  
sub {}, $jsobject );`

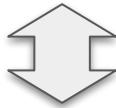
JS gets the original JS object

- JS gets a `function` that, when called, calls the Perl `sub`
- Arguments and return values to/from the `sub` are supported
- **Important:** Because JS doesn't have equivalent of `DESTROY`, *anonymous subs* passed from Perl to JS must be **explicitly freed** using  
`WebPerl::unregister($coderef)`!

# Example



```
<script>
    document.getElementById('my_button')
        .addEventListener('click', function () {
            window.alert("You clicked the button!");
        });
</script>
```



```
<script src="webperl.js"></script>
<script type="text/perl">
    js('document')->getElementById('my_button')
        ->addEventListener('click', sub {
            js('window')->alert("You clicked the button!");
        });
</script>
```



# The Perl Interpreter's Environment

- **Single-process environment:** No `system`, backticks (`qx`), piped `open`, `fork`, multithreading, `kill`, `wait`, `waitpid`, signals (except `SIGALRM`), and related functions
- Currently **no blocking I/O**, because it would block the browser
  - Virtual FS works fine, but not `<STDIN>` or blocking network I/O
  - Workarounds may be possible, I'm thinking about it :-)
- Emscripten provides a **virtual file system** that resembles a \*NIX FS
  - Is fixed when WebPerl is built, lives only in the browser's memory, all changes are lost
  - WebPerl mounts a special IndexedDB file system at `/mnt/idb` (see [docs](#) for details!)
  - Sandboxed: to access the user's files, use the browser's file upload / download features, or use HTTP calls to the web server to access files there



# Perl Interpreter Lifecycle

```
#!/usr/bin/perl
END { ... }
while (<>) {
    chomp;
    ...
    print;
}
exit(0);
__END__
```

```
use Tk;
$mw = MainWindow->new;
$mw->Button(
    -text => "Close",
    -command => sub {
        $mw->destroy();
    } )->pack();
MainLoop; <-----  
__END__
```

```
use WebPerl;
END { ... }
...->addEventListener(
    'click', sub {
        ...
    } );
exit(0);
__END__
```

1. Interpreter shuts itself down,  
`END` blocks run, global destruction
2. `C main()` ends
3. Process ends

1. Interpreter does **not** shut itself down
2. `C main()` ends, process is “suspended”
3. Control returns to browser’s main loop
  - Browser window can be closed **anytime**
  - You could end the Perl interpreter with `WebPerl::end_perl()`, but it can’t be (easily) re-started

# Advantages & Disadvantages



- **It's Perl! :-)**
- One language for server and client!
- Runs anywhere that WASM is supported (including node.js)
- Sandboxed Perl with XS support
- Can take full advantage of existing JavaScript frameworks (jQuery etc.), AJAX, etc.
- IMO, good for UIs / long-running single-page apps
- Sandboxed, single-process environment (no `fork`, `qx`, signals, blocking I/O, etc.)
- Fairly large download: currently ~4MB gzip compressed, 16MB uncompressed
- Not as fast as plain JS or native Perl
  - WebPerl is roughly 3-4x slower than native (Linux, Firefox)
  - Many strings copied back & forth
- Interpreter can only run once (workaround possible with `<iframe>`s)

# Status



- WebPerl is still **beta** because it needs more tests!
  - The tests I have been able to run manually look ok, but:
  - Running Perl's core test suite directly is very difficult due to WebPerl's limitations: single-process environment, but many tests use `qx` (e.g. `runperl` in `t/test.pl`), intermixed with tests that don't require `qx`
- Many ideas, not enough time ; - )
  - <https://webperl.zero-g.net/notes.html#todos>
  - Solidify Perl 6 integration
  - Support for Web Workers → possible solution for test suite and maybe even blocking I/O?
- Your input is very welcome!

# Perl 6 Support



- **Rakudo.js** is a JavaScript backend in the Rakudo compiler, by Paweł Murias et al.
  - It transpiles Perl 6 to JavaScript (does not use WebAssembly)
  - Rakudo is written in NQP (quasi-subset of Perl 6), so it can transpile itself to JS
- **WebPerl's support** is experimental and must be patched in (see the “[Quick Start](#)”)
  - It's currently a direct copy of the Rakudo.js build from “[6pad](#)” by Paweł Murias
  - You can build your own, see Rakudo's “js” backend and [these links](#)
- WebPerl provides **Perl 6 functionality** similar to Perl 5:
  - `<script type="text/perl6">` tags are run automatically,
  - or you can control the interpreter via the JS “**Raku**” object
- **Brief Example:**

```
my $window = EVAL(:lang<JavaScript>, 'return window');  
$window.alert("Hello, World!");
```

# Example: Getting Started



<https://webperl.zero-g.net/#quick-start>

<https://webperl.zero-g.net/perl6.html#quick-start>

```
$ git clone https://github.com/haukex/webperl.git && cd webperl
$ wget https://github.com/haukex/webperl/releases/
download/v0.09-beta/webperl_prebuilt_v0.09-beta.zip
$ unzip -j webperl_prebuilt_v0.09-beta.zip '*/emperl.*' -d web
$ cpanm --installdeps .
$ plackup web/webperl.psgi &
$ x-www-browser http://localhost:5000/webperl_demo.html
```



# More Examples

- Building your own WebPerl to add more CPAN modules
  - <https://webperl.zero-g.net/building.html>
  - Build is almost entirely automated via a script
- WebPerl Regex Tester (written in Perl)
  - <https://webperl.zero-g.net/regex.html>
- WebPerl Embeddable Code Demo Editor
  - <https://webperl.zero-g.net/democode/index.html>
- Perl 6
  - Perl 5 and Perl 6 calling each other through JavaScript:  
<https://github.com/haukex/webperl/blob/fe8e030/experiments/p6/test6.html>



A scenic landscape featuring a river flowing through a valley. The water is clear, revealing a bed of smooth, light-colored stones. On either side of the river, there are dense forests of green trees. In the background, a large, steep hillside covered in vegetation rises against a bright blue sky with a few wispy white clouds.

<http://webperl.zero-g.net/>

Slides: [goo.gl/QPvUb9](https://goo.gl/QPvUb9)

Questions?  
Thank You!

# More Information

- I've written some more about WebPerl on PerlMonks:
  - [Run Perl 5 in the Browser!](#)
  - [WebPerl Regex Tester \(beta\)](#)
  - [Embedding WebPerl Code Demos into Other Pages](#)
  - [WebPerl now has Experimental Perl 6 Support!](#)
- More info on Rakudo.js:
  - [\[http://blogs.perl.org/users/pawel\\\_murias/\]\(http://blogs.perl.org/users/pawel\_murias/\)](#)